CLAIM AMENDMENTS

Claims 1-19 (Canceled).

20. (Currently Amended) An computer software application developing development system for implementing an iterative application development strategy involving at least two groups of workers comprising:

a first group of workers for generating functional code for an application in course of developing the application system users responsible for writing computer software code;

a second group of workers system users who modify the functional code by responsible for modifying an one or more external resource data-containing files written in a markup language, wherein the external resource data-containing file includes markup language whereby obviating compilation of the external resource data-containing file for the execution of the functional code;

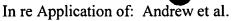


a graphical control locator for locating the <u>one or more</u> external resource data containing files responsively to the functional code; and

an external resource data-containing file parser for identifying a requested parameter stored in the one or more external resource data-containing files.

Claims 21-25 (Canceled).

26. (Currently Amended) The system of claim 20 wherein furthermore at least one system user of in the second group of workers system users cannot access the functional computer software code directly without authorization while modifying the functional code by



introducing changes in the external resource data-containing file, whereby enhancing the security of the functional code.

27. (Currently Amended) The system of claim 20 wherein furthermore at least one system user of in the first group of workers system users cannot access the one or more external resource data-containing files directly without authorization while modifying the functional code, whereby enhancing the security of the changes made to the external resource data-containing file by the second group of workers.

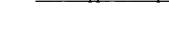
28. (Currently Amended and Reformatted) A method for enhancing security in an computer software application-developing application development environment, wherein a first worker_and a second worker cooperate in developing the application, the method comprising the steps of:

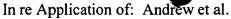
creating an one or more external resource data-containing files, which is not compiled, for storing data in a markup language for implementing resources;

using a graphical control locator for retrieving information from the <u>one or more</u> resource files in response to a request for a resource;

providing the <u>a</u> first <u>worker user</u> with authority to modify the <u>one or more</u> resource dataeontaining files and execute the <u>an</u> application eode <u>program associated with the one or more</u> resource files; and

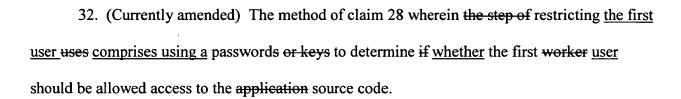
restricting the first worker user from accessing or and modifying the application source code for the application program.





29. (Currently Amended) The method of claim 28 wherein the method further includes the step of restricting the <u>a</u> second worker <u>user</u> from accessing or <u>and</u> modifying the <u>one or more</u> resource data-containing files.

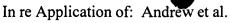
- 30. (Currently amended) The method of claim 28 wherein the first worker user is a user interface designer.
- 31. (Currently Amended) The method of claim 28 29 wherein <u>restricting</u> the second worker <u>user comprises restricting</u> is a developer <u>from accessing and modifying the one or more resource files</u>.



Claims 33-36 (Canceled).

37. (Currently Amended and Reformatted) A computer_readable medium having computer executable instructions for carrying out the steps of a method for enhancing security in an computer software application developing application development environment, wherein a first worker and a second worker cooperate in developing the application, the method comprising the steps of:

creating an one or more external resource data-containing files, which is not compiled, for storing data in a markup language for implementing resources;



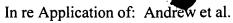
using a graphical control locator for retrieving information from the <u>one or more</u> resource files in response to a request for a resource;

providing the <u>a</u> first <u>worker user</u> with authority to modify the <u>one or more</u> resource <u>data-eontaining</u> files and execute the <u>an</u> application <u>eode program associated with the one or more</u> resource files; and

restricting the first worker user from accessing or and modifying the application source code for the application program.

- 38. (New) The method of claim 28 wherein restricting the first user comprises using a key to determine whether the first user should be allowed access to the source code.
- 39. (New) The method of claim 29 wherein restricting the second user comprises restricting a text evaluator from accessing and modifying the one or more resource files.
- 40. (New) The computer-readable medium of claim 37 wherein the method further comprises restricting a second user from accessing and modifying the one or more resource files.
- 41. (New) The computer-readable medium of claim 37 wherein the first user is a user interface designer.
- 42. (New) The computer-readable medium of claim 40 wherein restricting the second user comprises restricting a developer from accessing and modifying the one or more resource files.





43. (New) The computer-readable medium of claim 40 wherein restricting the second user comprises restricting a text evaluator from accessing and modifying the one or more resource files.

44. (New) The computer-readable medium of claim 37 wherein restricting the first user from accessing and modifying the source code comprises using a password to determine whether the first user should be allowed access to the source code.

45. (New) The computer-readable medium of claim 37 wherein restricting the first user from accessing and modifying the source code comprises using a key to determine whether the first user should be allowed access to the source code.

46. (New) The system of claim 20 wherein the one or more external resource files are generated dynamically.

47. (New) The method of claim 28 wherein the one or more external resource files are generated dynamically.

48. (New) The computer-readable medium of claim 37 wherein the one or more external resource files are generated dynamically.

